




## Thinker's Keys: (years 1-2)

<b>The Reverse</b>	<b>What if?</b>	<b>The Disadvantages</b>	<b>The Combination</b>
<p>List 5 things that you would never find in your lunch box. Draw and label them.</p> 	<p>What if your teacher turned into an animal? Draw what they would look like. Write down the things they would do!</p>	<p>Imagine you ran out of pencils! What would be hard for you to do?</p>	<p>Join / combine 2 games that you like to play together. Draw a picture of the new game or record yourself explaining it.</p>
<b>The Alphabet</b>	<b>The Invention</b>	<b>The Picture</b>	<b>The Prediction</b>
<p>Create a poster using the letters in your name. Decorate with different things that start with the same letters.</p>	<p>Invent a new bike that flies! Draw and label your invention.</p> 	<p>Describe what is happening in this picture. You can record your voice or write it down.</p> 	<p>Draw yourself in your dream job when you grow up.</p>
<b>The Ridiculous</b>	<b>The Different Uses</b>	<b>The Question</b>	<b>The Letter</b>
<p>Draw what it would look like if lollies and ice cream fell from the sky. What would you do?</p>	<p>Film yourself doing 3 different exercises with a ball. Be creative and ask your family to join in.</p>	<p>The answer is 10. Write 10 different examples of what the questions may be. e.g. <math>3 + 7 = 10</math></p>	<p>Write a letter to your teachers saying what you like about school and what you would like to see improve.</p>